

Programme Specification

1	Awarding Institution/Body	Leeds City College
2	Delivery Location(s)	<i>Quarry Hill Campus</i>
3	Programme Externally Accredited by (e.g. PSRB)	<i>n/a</i>
4	Award Title(s)	<i>FD Fashion and Textiles</i>
5	FHEQ Level <i>[see guidance]</i>	5
6	Bologna Cycle <i>[see guidance]</i>	Short cycle (within or linked to the first cycle) qualifications
7	HECoS Code and Description	Clothing/Fashion Design W230
8	Mode of Attendance <i>[full-time or part-time]</i>	Full-Time and Part-Time
9	Relevant QAA Subject Benchmarking Group(s)	FD Subject Benchmark, Art and design,2017
10	Relevant Additional External Reference Points <i>(e.g. National Occupational Standards, PSRB Standards)</i>	National Occupational Standards for Fashion and Textiles UKFT (UK Fashion and Textile Association) BFC (British Fashion Council)
11	Date of Approval/ Revision	
12	Criteria for Admission to the Programme	
	<u>Foundation Degree Entry Criteria</u>	
	Typical offer	Minimum Offer

A Levels:	2xD grades one of which to be in a relevant subject	1xE grade in a relevant subject
BTEC L3 Diploma or Extended Diploma:	MP, MPP grade in relevant subjects	PP, PPP grade or a Subsidiary Diploma with an E grade in relevant subjects
Access to HE Diploma:	Overall pass with 60 credits, with 24 credits to be at a Merit grade in a relevant subject	Overall pass with 60 credits in a relevant subject
GCSE English:	Desirable but not essential: English Language Grade C or above (grade 4 for those sitting their GCSE from 2017 onwards). Key Skills Level 2, Functional Skills Level 2 and the Certificate in Adult Literacy are accepted in place of GCSEs.	
IELTS:	IELTS 6.0 with no less than 5.5 in any component.	
International qualifications:	International qualifications will be assessed against these criteria	
Mature applicants:	Leeds City College welcomes applications from mature* applicants who may not have met the academic criteria, but who can demonstrate a wealth of experience in their chosen field. Candidates in this category and otherwise are likely to be interviewed to assess their suitability for the course and may be asked to provide a portfolio of evidence to support their application. <i>*21 years and over at the start of the course</i>	
RPL claims:	The course structure actively supports claims for Recognition of Prior Certified Learning (RPCL) or Recognition of Prior Experiential Learning (RPEL)	
	Criteria	
Part Time courses:	Students for part time study are required to hold a full level 3 qualification or the equivalent experience in a relevant subject and will need to be working in the sector.	
Interviews / audition:	A successful interview required.	
References:	An appropriate reference required.	
Portfolio:	A portfolio of work is required.	
13	Educational Aims of the Programme	
	The overall aims of the programme are to:	
	<ul style="list-style-type: none"> • Develop knowledge, understanding and application of theories and concepts of the Fashion and Textiles sector. • Offer a robust and vocationally relevant foundation degree that will allow students to develop a range of relevant professional and vocational skills appropriate to the Fashion and Textiles industry • Develop personally and professionally within contexts appropriate to the vocational sector, whilst developing and increasing independence in learning. • Deliver a wide range of professional skills relevant to the contemporary industry, including emerging technologies 	

- Instil an interdisciplinary approach by collaborating with other creative disciplines on internal and external projects
- Develop reflective skills with which to academically and professionally reflect and learn from workplace experiences by applying relevant theory and creative skill to practical based projects.
- Enhance the employability and career prospects of learners within the Fashion and Textiles industry
- Develop graduates who have an analytical and reflective understanding of vocational practices in the context of the workplace today and in relation to the wider social and cultural environment.
- Develop graduates who have a balance between subject specific skills (creative, technical) and transferable skills (communication, teamwork, project management) which are key to being employable in the Fashion and Textiles industries

--	--	--

14	Learning Outcomes	
	The programme will enable students to develop the knowledge and skills listed below. On successful completion of the programme, the student will be able to:	
	Knowledge and Understanding	
	K1	Evaluate theories, contexts and frameworks from a variety of sources relevant to the fashion and textiles industry
	K2	Explore issues within the fashion and textiles industries to facilitate the generation of knowledge
	Cognitive/Intellectual Skills	
	C1	Analyse, apply and interpret evidence from a variety of sources relevant to the fashion and textiles industry
	C2	Identify key areas of problems within fashion and textiles processes and choose appropriate tools/methods for their resolution
	C3	Demonstrate intellectual flexibility and openness to new ideas within Fashion and Textiles processes
	Practical/Professional Skills	
	P1	Operate ethically in a wide range of creative and entrepreneurial situations within the fashion and textiles sector
	P2	Act with increasing autonomy within defined guidelines
	P3	Evidence a considered and creative developmental approach to fashion and textiles processes when working towards set client briefs.
	P4	Fulfil creative briefs by applying confident use of relevant equipment, skills and processes to meet a given brief.
Key Transferable Skills		
T1	Reflect systematically on performance to further develop learning	
T2	Contextualise career aspirations and personal aptitudes, entrepreneurial interests and motivations	
T3	Adopt a range of roles within a team and contribute to the effective working of the team	
T4	Use a range of specialist software appropriate to industry context	
T5	Select and use a range of communication methods appropriate to the context	
15	Key Learning & Teaching Strategy and Methods	
The Teaching, Learning and Assessment strategy aims to provide learners with an academic and work-based knowledge focus, the skills and development for their future careers and a curriculum of applied learning relevant to the Fashion and Textiles industry.		

--	--	--

Fundamental practical skills are delivered within Introduction to Design Development and Pattern and Construction modules from which students can utilise these techniques and processes within other practical and project-based modules. Demonstrations followed by practical activities will impart the necessary 'making' skills and students will be given opportunities to review the practices of key specialists in order to extend and develop their own skills and processes. For specialist and additional skills guest speakers will be invited into these sessions for example the owner of a vintage store in Leeds has discussed offering high level sewing and reworking clothing workshops.

The inclusion of Portfolios in the assessment methods allows students to present their practical outcomes in a professional manner in line with industry practices. Key academic skills will be delivered to support the students' transition into higher education from a range of educational backgrounds and experiences. The Creative Industry Professional module provides early opportunities to develop a robust underpinning of appropriate academic skills such as researching, referencing, essay writing and digital literacy skills alongside personal development skills such as skills auditing, time planning and reflective practice. An early formative assessment in this module will assist the development of these skills at this stage.

The lecture programme and skills-based delivery will impart the necessary principles and concepts. Seminars will be a mixture of student and tutor led sessions considering practical examples of the principles and concepts introduced in the lecture programme, which will support learning through an experiential approach.

The sequencing of the modules is designed to enhance the quality of the student learning experience and promote student retention and achievement. Projects are sequenced to support the student to work with increasing levels of autonomy within their concept development and project work. Within the modules, there are embedded work related, personal development and academic skills to support the student. The teaching of these skills will be contained within modules to ensure student engagement, and to teach the transferrable skills in a way that is purposeful for the students training.

Group work will allow students to develop their research, communication and teamwork skills in preparation for Collaborative Practice and Creation of a Showcase modules, which will encourage and support students working collaboratively with students from other disciplines within the Creative Arts department and beyond.

The shared modules are integral into nurturing a collaborative and interdisciplinary ethos within students working across a range of creative disciplines. Students will be taught across disciplines from the beginning of Level 4 in the Creative Professional. By regularly working together this will support the practical collaborations in Collaboration at Level 5, where the students are asked to work together on a practical project. The aspiration is that this module will engage the students to pursue further collaborative works in the Creation of a Showcase module and again into Level 6 or to prepare them for the realities of professional practice.

The delivery of the modules will be split. Some delivery will take place to the whole year group, and the rest to smaller subject groups. The delivery to the larger group will cover generic principles such as self-reflection, or financial management, and will raise awareness of the breadth of careers, opportunities, and practices within the creative industries and foster collaboration. Following the larger taught sessions these general

--	--	--

principles will then be contextualised to the student's own specialisms through accompanying seminars and workshops.

Additional academic support is offered in Academic Skills and Essay Writing Workshops. These additional, non-assessed sessions at level 4, will be supported by the Academic Librarian and offered as a refresher at level 5 and will support academic rigour and raise achievement throughout the foundation years. Tutor and peer led reflective feedback form the basis of student learning programmes in the form of personal and professional action planning. Tutorials will take the form of individual support and feedback for student guidance.

Opportunities will be provided to work within the creative industries using our links with working professionals and industry partners, in particular, a Leeds based vintage store, will support the Contemporary Issues module through extending their knowledge of upcycling in guest workshops and another employer will support the introduction of industry practices within The Creative Professional and extend these through to Creative and Entrepreneurial skills. In addition, students will be encouraged to independently find work experience and teaching staff have industry contacts which may be useful in this respect. There will be opportunity for some students to gain relevant work experience in the college's own learning environments and using the department's industry contacts.

The opportunities for eLearning within the college are strong with a background in the use of VLEs and the introduction of Google Drive, Classrooms and Chromebooks. The eLearning team support staff in the use of this and key to this are the positive comments from students throughout the University Centre about how it has enhanced their learning. The college also supports online learning by providing all HE students with Chromebooks to support the use of Google throughout their studies. The current HE students have welcomed the direct feedback, ability to update live documents and the opportunities that this has provided for off-site learning.

--	--	--

16	<p>Key Assessment Strategy and Methods</p> <p>Both formative and summative assessment methods shall be adopted within the programme. Formative assessment and feedback are embedded throughout the modules in response to learning activities within class, thus informing learning development. Such activities include, group discussions, direct and indirect questioning, creative practical development, peer feedback, deciphering set project briefs and meeting employer requirements / expectations, and research tasks for instance. Formative assessment is also on-going through a structured 1:1 tutorial system. Students will be allotted a personal tutor for their time at University Centre Leeds, and with their personal tutor, they will produce individual learning plans to support their development as autonomous practitioners.</p> <p>This programme will use a variety of assessment methods; however, there is a strong emphasis on practical assessments to reflect the vocational nature of the programme and the students' specialisms. To prepare students for industry these occur in a range of contexts, from presenting creative ideas, working on project briefs set by employers and exhibiting to an audience etc. This reflects the breadth of situations that they may encounter in professional life beyond the course.</p> <p>Summative assessments have been designed to reflect employability skills and occupationally related project briefs. The names given to assessments have generally been based upon occupationally related skills and tasks where there is an expectation to demonstrate the relevant vocational and employability skills, as well as reflective practice and academic writing in a format representative of industry practices. To reflect the practical nature there are portfolio assessments throughout the foundation degree which will collate practical responses to a client or live brief stimulus. Practical outcomes and portfolios will allow the students to demonstrate practical skills to an appropriate professional standard and build professional portfolios to enhance their employability. In modules such as Design Development a portfolio will be created which will show technical drawings collated and displayed as they would be expected in industry and in Pattern and Construction the illustrated file is intended to become a resource that they will use to refer to throughout the programme and beyond. Visual reports have been included in theoretical modules to allow students to engage with industry examples whilst also demonstrating underpinning knowledge and extending academic writing skills. Some of the assessments require students to engage with employers and other creatives through work placements and the organisation of a showcase event. These assessments prepare them with the necessary management and communication skills for use beyond their studies and helps to develop their professional network. Students will produce statements and reflections to contextualise their creative practice to build a critical relationship with their work and assessments are structured to allow the student to act with increasing autonomy.</p>
-----------	---

--	--

17

Programme Modules						
Level 4						
Code	Title	Credits	Core/ Option	Non-Compensat able	Compensatable	
CIP	Creative Industry Professional	20	Core		X	
IDDFT	Introduction to Design Development for Fashion and Textiles	20	Option		X	
PC	Pattern and Construction	20	Core		X	
CP	Commercial Practice	20	Core		X	
DDFT	Digital Design for Fashion and Textiles	20	Core		X	
FT101	Fashion and Textiles 101	20	Core		X	
Level 5						
Code	Title	Credits	Core/ Option	Non-Compensat able	Compensatable	
CIFTI	Contemporary Issues in the Fashion and Textiles Industry	20	Core		X	
IPFT	Industry Practice in Fashion and Textiles	40	Core	X		
CLP	Collaboration	20	Option		X	
CSE	Creation of a Showcase Event	20	Core		X	
CES	Creative and Entrepreneurial Skills	20	Core		X	

--	--	--

18	<p>Programme Structure</p> <p>Full Time</p> <p>Students will attend sessions over 2 days per week (a total of 11 hrs, 9 hrs modules and 2 hr tutorial)</p> <p>Level 4</p> <p>The delivery of the modules at level 4 is structured to provide an underpinning understanding of the subject disciplines and concepts related to the practical workings and employment opportunities of the sector, as well as the front loading of technical and creative skills in order to ensure continuing creative application and professional development. The second semester builds on skills to inform students of ways in which to communicate their creative ideas to a professional standard using digital design, Fashion 101 extends their knowledge of the fashion and textiles industry and commercial practice prompts students to begin to think about their own commerciality.</p> <p>Level 5</p> <p>At this level students will be increasingly challenged to becoming independent learners, to further apply theoretical aspects and creative skill. Specific real-life work-related projects will link further with their learning and individual development of independent application, encouraging them to demonstrate their understanding of underpinning principles and concepts to the practical workings and employment opportunities. Focus is given to them preparing for the world of work, through actively preparing their portfolio to support at networking events. There is an emphasis on project management and collaboration to promote and build upon soft skills.</p>														
	<table border="1"> <tr> <td style="background-color: #e0e0e0;">Full Time</td> <td colspan="3">15 weeks per semester x 3 hours per week per module</td> </tr> <tr> <td style="background-color: #e0e0e0;">Level 4</td> <td colspan="3"></td> </tr> <tr> <td style="background-color: #e0e0e0;">Semester 1</td> <td> <p>Introduction to Design Development</p> <p>20 credits</p> </td> <td> <p>Pattern and Construction</p> <p>20 credits</p> </td> <td> <p>The Creative Professional</p> <p>20 credits</p> </td> </tr> </table>			Full Time	15 weeks per semester x 3 hours per week per module			Level 4				Semester 1	<p>Introduction to Design Development</p> <p>20 credits</p>	<p>Pattern and Construction</p> <p>20 credits</p>	<p>The Creative Professional</p> <p>20 credits</p>
Full Time	15 weeks per semester x 3 hours per week per module														
Level 4															
Semester 1	<p>Introduction to Design Development</p> <p>20 credits</p>	<p>Pattern and Construction</p> <p>20 credits</p>	<p>The Creative Professional</p> <p>20 credits</p>												

--	--	--

Semester 2	Digital Design for Fashion and Textiles 20 credits	Commercial Practice 20 credits	Fashion and Textiles 101 20 credits
Full Time Level 5	WRL - semester 1 and 2 30 weeks in total x3 hours per week Other modules - 15 weeks per semester x 3 hours per week per module		
Semester 1	Contemporary Issues in the Fashion and Textiles Industry 20 credits	Industry Practice in Fashion and Textiles 40 credits	Collaboration 20 credits
Semester 2	Creative and Entrepreneurial Skills 20 credits		Creation of a Showcase Event 20 credits
Part Time			
Students will attend sessions over two evenings per week (a total of 6 hrs modules and 1 hr tutorial)			
Part Time Yr 1	15 weeks per semester x 3 hours per week per module		

--	--	--

Semester 1	Introduction to Design Development 20 credits	The Creative Professional 20 credits
Semester 2	Digital Design for Fashion and Textiles 20 credits	Fashion and Textiles 101 20 credits
Part-time Yr 2	15 weeks per semester x 3 hours per week per module	
Semester 1	Pattern and Construction 20 credits	Commercial Practice 20 credits
Semester 2	Creative and Entrepreneurial Skills 20 credits	Collaboration 20 credits
Part-time Yr 3	IPFT- semester 1 15 weeks in total x6 hours per week Other modules - 15 weeks per semester x 3 hours per week per module	

--	--	--

	<table border="1"> <tr> <td style="background-color: #cccccc;">Semester 1</td> <td> Contemporary Issues in the Fashion and Textiles Industry 20 credits </td> </tr> <tr> <td style="background-color: #cccccc;">Semester 2</td> <td> Creation of a Showcase Event 20 credits </td> </tr> </table>	Semester 1	Contemporary Issues in the Fashion and Textiles Industry 20 credits	Semester 2	Creation of a Showcase Event 20 credits	Industry Practice in Fashion and Textiles 40 credits
Semester 1	Contemporary Issues in the Fashion and Textiles Industry 20 credits					
Semester 2	Creation of a Showcase Event 20 credits					
19	Apprenticeships <i>n/a</i>					
20	Support for Students and Their Learning <p>The programme will be underpinned by developing practical skills and the students' own practice. The location of the new Quarry Hill campus in the cultural Quarter of Leeds provides opportunities for students with the surrounding businesses and an excellent professional network to career trajectory.</p> <p>The department has fostered excellent links with Leeds cultural institutions to support professional practice, and to embed students into the creative community and visiting lecturers support the breadth of techniques delivered and bring specialist industry experience to support students to engage with and understand the mechanics of a complex sector.</p> <p>The Creative Arts Network VLE supports students in finding collaboration opportunities and promotes networking events that are arranged by the department for students from different disciplines to meet and interact with each other. Any risks associated with collaborative and showcase projects are mitigated through the departments industry contacts and through use of BLANK Gallery, a new exhibition space that students have direct access to as well as the opportunity to create responses online in the form of virtual exhibitions.</p> <p>At the University Centre there is a HE Welfare and Student Engagement Officer and HE Counselling and Mental Health Officer. Both roles support student welfare and offer support including counselling, well-being and financial advice. There is also a Learning Support Officer who can assist students in their applications for DSA and provide one to one support with specific learning needs. A subject specific Academic Librarian also works within the HE library where there is an extensive range of learning resources. Students are supported by the Academic Librarian who can support students one to one with specific study skills requirements and who also provides bespoke study skills sessions for student groups.</p> <p>At level 4 the department offers extended pastoral support (2 hours per week) to assist students' transition to higher education, this includes one to one tutorials and also group tutorials on broader support topics such as time management, stress management, mental</p>					

--	--	--

	<p>health, loan working and wellbeing. All students have a personal tutor throughout their studies, this tutor supports the student pastorally and will also review their personal development plans throughout the programme.</p> <p>A robust communications system functions to give students access to lecturers and management; this includes e-mail, google hangouts and classrooms and all students receive a device to support them in using these platforms at home and in the University Centre to aid their studies and all necessary information about the programme is provided by means of the student handbook, module handbooks and the VLE which they can access easily using their device. Additional to this, technical services provide a check out service, so students have access to a range of high-quality equipment such as mac devices, laptops, iPads and pens, course specific equipment and bookable rooms and studios. Equipment can be loaned and used out of opening hours to aid the students to further their technical skills and become more autonomous when working on projects.</p> <p>The studios are open from 9am-9pm and students are encouraged to use them out of programme hours to utilise available resources and continue project work. The department technicians are available to support students in the studios with technical skills for individual projects and when working on group exhibitions and showcases.</p>
<p>21</p>	<p>Distinctive Features</p> <p>The foundation degree provides students with access to specialist resources at a standard highly appropriate to the target industries. Students are situated at the newly built Quarry Hill Campus, which is based in the cultural quarter in Leeds, providing excellent links to the Playhouse Theatre, The Wardrobe, BBC and Channel 4. The city is currently home to some of the UK's most culturally exciting retail spaces to include the Corn Exchange and Lambert's Yard. This provides retail opportunities for independent boutiques and designers and creates spaces to show case emerging talent in fashion. The city also hosts numerous fashion events such as Leeds Fashion Week and Leeds International Festival to support the furthering of an ever-growing community of emerging designers. This will provide an outstanding opportunity for students to develop networking and etiquette skills and assists their preparation for a career as a practitioner in the Fashion and Textiles industry. The Fashion Network have also expressed interest in providing Networking events and opportunities for students to support these essential skills.</p> <p>By combining fashion and textiles, the skills taught throughout the Foundation Degree will allow students to create whole garments and textile pieces from concept and pattern design through to construction. The Introduction to Design Development and Pattern and Construction modules will introduce technical skills and is supported by the owner of a clothing brand as they have expressed their own experience of the skills gap that currently exists in the UK for skilled pattern cutters. They also support the idea that students have a full understanding of all the processes involved in creating fashion and textiles as this will make them more employable in future endeavours and will also give them the capabilities to work independently as freelance practitioners. Students will be continuously developing these skills as they work towards creative briefs to develop their portfolios and prepare them for professional work within the Fashion and Textiles industry.</p> <p>Throughout consultation, the inclusion of business and enterprise skills received great praise from employers who often commented that this was something lacking in their own</p>

--	--	--

training and something which was only learned through experience and mistakes once working in industry. The combination of creative skills and commercial skills embedded throughout the programme is intended to produce graduates who are not only creators and innovators but who are also aware of their own commerciality and able to plan and manage a viable and sustainable business.

The combined nature of the programme and the inclusion of enterprise and business skills feeds into the region's economic plans for small creative businesses to fill the gaps in the current economy and keep the regions retail landscape and fashion and textiles heritage flourishing.

The team have considerable experience both regarding teaching and vocationally relevant experience and this wide expertise has been a strength of the programme throughout its development. Current HE students on the fashion and textiles pathway and internal progression students have commented positively on this as they appreciate the industry relevance of the team and the fact that they still work in and have strong links within industry. The team have worked for a variety of industry employers which gives them an excellent base from which to teach and impart knowledge to students. Major employers include well-known retailers H&M, Topshop, Harrods, Superdry, JoYjo and White Stuff. They also have experience in working in costume departments in theatre and television. The ability to impart their industry knowledge to students will enable graduates to feel confident upon embarking into their career once they have graduated.

Students will also have access to the onsite fashion and textiles workshop, photography studio, MAC labs and the opportunity to study within a cross-disciplinary environment at the Quarry Hill University Centre, designed to promote student interaction and shared learning. The college will support the programme via creative curriculum development and inspirational delivery, access to industry research, process and technical support, visiting speakers, events and work experience opportunities.

Employers have been consulted throughout of the program's development, and as such have influenced curriculum design. Those employers have expressed an interest in maintaining collaborative relationships, throughout the program's delivery and their feedback and advice has fed into the design of this programme.

--	--	--

Stage Outcomes (Undergraduate Awards only)

Key: K = Knowledge and Understanding C = Cognitive and Intellectual P = Practical Professional T = Key Transferable [see Section 16 programme specification]

No.	Programme Outcome	Stage/Level 4(1)
K1	Evaluate theories, contexts and frameworks from a variety of sources relevant to the fashion and textiles industry	Describe a variety of theories, contexts and Frameworks relevant to the fashion and textiles industry
K2	Explore issues within the fashion and textiles industries to facilitate the generation of knowledge	Explain issues inherent to the fashion and textiles industries
C1	Analyse, apply and interpret evidence from a variety of sources relevant to the fashion and textiles industry	Gather, record and describe, with guidance, evidence from a range of sources relevant to the fashion and textiles industry
C2	Identify key areas of problems within fashion and textiles processes and choose appropriate tools/methods for their resolution	Apply given tools / methods accurately and carefully to a well-defined problem and begin to appreciate the complexity of associated issues within fashion and textiles.
C3	Demonstrate intellectual flexibility and openness to new ideas within Fashion and Textiles processes	Demonstrate an openness to new ideas within approaches to creativity within Fashion and Textiles processes
P1	Operate ethically in a wide range of creative and entrepreneurial situations within the fashion and textiles sector	Operate ethically in predictable and defined contexts that require use of a specified range of standard techniques.
P2	Act with increasing autonomy within defined guidelines	Act with limited autonomy, under direction or supervision, within defined guidelines.
P3	Evidence a considered and creative developmental approach to fashion and textiles processes when working towards set client briefs.	Evidence the ability to consider and apply the required approaches with which to meet and develop the realisation of given fashion and textiles briefs
P4	Fulfil creative briefs by applying confident use of relevant equipment, skills and processes to meet a given brief.	Complete given briefs by applying the use of a range of equipment and skills to produce technically appropriate creative outcomes
T1	Reflect systematically on performance to further develop learning	Identify own learning strengths and needs using feedback from assessments. Develop and implement a personal development plan to improve own learning.
T2	Contextualise career aspirations and personal aptitudes, entrepreneurial interests and motivations	Identify and articulate personal skill, ability, interests and motivations and relate these to career opportunities.
T3	Adopt a range of roles within a team and contribute to the effective working of the team	Adopt a role within a team and contribute to the working of the team

--	--	--

T4	Use a range of specialist software appropriate to the context	Use a range of software to fulfil briefs
T5	Select and use a range of communication methods appropriate to the context	Appropriately use a range of communication methods appropriate to the context

--	--	--

Map of Outcomes to Modules

Module Name Level 4	K1	K2	C1	C2	C3	P1	P2	P3	P4	T1	T2	T3	T4	T5
Introduction to Design Development for Fashion and Textiles			*					*	*			*	*	
Pattern and Construction		*		*		*			*	*		*		
Creative Industry Professional	*				*			*			*			
Digital Design for Fashion and Textiles							*			*			*	*
Fashion and Textiles 101	*	*		*			*							*
Commercial Practice			*		*	*					*			

Module Name Level 5	K1	K2	C1	C2	C3	P1	P2	P3	P4	T1	T2	T3	T4	T5
Contemporary Issues in Fashion and Textiles	*		*		*	*							*	
Industry Practice in Fashion and Textiles	*	*		*				*	*	*		*		
Collaboration				*			*	*		*				
Creative and Entrepreneurial skills		*	*			*					*		*	*
Creation of a Showcase Event					*		*		*		*	*		*

Map of Teaching and Learning Methods

Level 4

	Lectures	Tutorials	Practical / Design Workshops	Critiques	Demonstrations/ video tutorials	Case studies	Group Debates	Academic Writing Development	Employer Engagement - Guest speakers / External Visits	Sketch or Prep Book
Introduction to Design Development	x	x	x	x					x	x
Pattern and Construction		x	x	x	x					x
Creative Industry Professional	x	x				x		x	x	
Digital Design for Fashion and Textiles	x	x	x	x	x				x	
Fashion and Textiles 101	x	x				x	x	x	x	
Commercial Practice	x	x	x		x				x	x

--	--	--

Level 5

	Lectures	Tutorials	Practical / Design Workshops	Critiques	Case studies	Group Debates	Academic Skills Development Sessions	Employer Engagement - Guest speakers / External Visits	Sketch / prep book work	Networking Events
Contemporary Issues in Fashion and Textiles	x	x			x	x	x	x		
Industry Practice in Fashion and Textiles	x	x	x	x				x	x	
Collaboration		x	x	x						x
Creative and Entrepreneurial skills	x	x			x		x	x		x
Creation of a Showcase Event	x	x	x	x	x		x	x	x	x

--	--	--

Map of Assessment Methods

	Essay/ Case Study	Presenta tion/ Pitch	Illustrate d Research File	Practical Outcome	Skills Audit	Design Statement	Portfolio	Creative Log	Products
Introduction to Design Development						30% <u>Wk 8</u> (900 words)	70% <u>Wk 13</u> (10-15 pages)		
Pattern and Construction			50% <u>Wk 10</u> (equiv 1500w)	50% <u>Wk 15</u> (fashion/tex tile piece)					
Creative Industry Professional	40% (1200 words) <u>Wk 6</u>				60% <u>Wk 14</u> (equiv 1800w)				
Digital Design for Fashion and Textiles						60% <u>Wk 29</u> (10-15 pages)	40% <u>Wk 25</u> 1200 words		
Fashion and Textiles 101	50% (1500 words) <u>Wk 22</u>	50% (10 minutes) <u>Wk 28</u>							
Commercial Practice		40% (10min) <u>Wk20</u>							60% <u>Wk30</u>

Level 5

	Visual Report	Presentati on	Showcase	Live (work related) brief	Work related Project	Digital Portfolio	Interview	Collabora tive Project
Contemporary Issues in Fashion and Textiles	100% (2000 words) <u>Wk 12</u>							
Industry Practice in Fashion and Textiles				50% <u>Wk 15</u>	50% <u>Wk 27</u>			
Collaboration							30% <u>Wk 10</u> (10 mins)	70% <u>Wk14</u>
Creative and Entrepreneurial skills		60% (10 mins) <u>Wk 26</u>				40% <u>Wk 29</u>		
Creation of a Showcase Event		30% (10 mins) <u>Wk 24</u>	70% <u>Wk 30</u>					

--	--	--

--	--	--